Vampire
THE REQUIEM

Name:
Player: Sochan
Chronicle:

Virtue: Fortitude
Vice: Lust
Concept: Eccentric Foreigner

Clan: Ventrue
Bloodline: Malkovian
Covenant: -

Attributes

Power	Intelligence	●●●●○	Strength	●●○○○	Presence	●●●●○
Finesse	Wits	●●○○○	Dexterity	●●○○○	Manipulation	●○○○○
Resistance	Resolve	●○○○○	Stamina	●●○○○	Composure	●●●○○

Skills

Mental
(-3 Unskilled)

Academics ●○○○○
Crafts ○○○○○
Computer ○○○○○
Investigation ○○○○○
Medicine ○○○○○
Occult ○○○○○
Politics ●●●○○
Science ○○○○○

Physical
(-1 Unskilled)

Athletics ○○○○○
Brawl ○○○○○
Drive ●○○○○
Firearms ○○○○○
Larceny ○○○○○
Stealth ●●○○○
Survival ○○○○○
Weaponry ●●●●○

Social
(-1 Unskilled)

Animal Ken ●○○○○
Empathy ○○○○○
Expression ●●●●○
Intimidation ○○○○○
Persuasion ●○○○○
Socialize ●●●○○
Streetwise ○○○○○
Subterfuge ●●○○○

Other Traits

Disciplines

- ○○○○○
- ○○○○○
- ○○○○○
- ○○○○○
- ○○○○○
- ○○○○○
- ○○○○○
- ○○○○○
- ○○○○○

Merits

Striking Looks ●●●○○
Clan Status ●●○○○
Fighting Style: Two We ●●○○○
Eidetic Memory ○○○○○
Fast Reflexes ○○○○○
Fighting Finesse ○○○○○
Holistic Awareness ○○○○○
Ambidexterious ○○○○○
Weaponry Dodge ○○○○○

Flaws

Embarrassing Secret
Amnesia
-

Clan Weakness

Health
●●●●●●●○○○○○
□□□□□□□□□□□□

Willpower
●●●●○○○○○○
□□□□□□□□□□

Blood Potency
●○○○○○○○○○

Vitae
■■■■■■■■■□
□□□□□□□□□□
Vitae Per Turn: _____

Humanity
10 ○
9 ○
8 ○
7 ●
6 ○
5 ○
4 ○
3 ○
2 ○
1 ○

Size: 5
Speed: 9
Defense: 2
Armor: _____
Initiative Mod: 5
Experience: _____

Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) • Clan (+1 bonus Attribute; see p. 92) • Covenant • Blood Potency 1 (May be increased with Merit points) • Disciplines 3 (Two dots must be in-clan) • Merits 7 • (Buying the fifth dot in Attributes, Skills or Merits costs two points) • Health = Stamina + Size • Willpower = Resolve + Composure • Size = 5 for adult human-sized Kindred • Defense = Lowest of Dexterity or Wits • Initiative Mod = Dexterity + Composure • Speed = Strength + Dexterity +5 • Starting Humanity = 7 • Vitae = d10 roll

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Other Traits

- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO
- _____ OOOOO

Devotions

Name:_____ Cost:_____
Disciplines:
- _____ OOOOO
- _____ OOOOO

Dice Pool:_____
Book:_____ Page#_____

Name:_____ Cost:_____
Disciplines:
- _____ OOOOO
- _____ OOOOO

Dice Pool:_____
Book:_____ Page#_____

Name:_____ Cost:_____
Disciplines:
- _____ OOOOO
- _____ OOOOO

Dice Pool:_____
Book:_____ Page#_____

Name:_____ Cost:_____
Disciplines:
- _____ OOOOO
- _____ OOOOO

Dice Pool:_____
Book:_____ Page#_____

Name:_____ Cost:_____
Disciplines:
- _____ OOOOO
- _____ OOOOO

Dice Pool:_____
Book:_____ Page#_____

Name:_____ Cost:_____
Disciplines:
- _____ OOOOO
- _____ OOOOO

Dice Pool:_____
Book:_____ Page#_____

Rituals

Name	Level	Name	Level
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-
-	-	-	-

Combat

Weapon/Attack	Damage	Range	Clip	Size	Strength	Cost

Armor

Rating:_____
Strength:_____
Defense:_____
Speed:_____
Description:
_____
_____

Experience Chart:

Attribute: New dots x5 • Skill: New dots x3 • Skill Specialty: 3 • Clan/Bloodline Discipline: New dots x5 • Theban Sorcery or Crúac Ritual: Ritual level x2
Other Discipline/Coils of the Dragon: New dots x7 • Merit: New dots x2 • Blood Potency: New dots x8 • Humanity: New dots x3 • Willpower: 8 xp

Vampire
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Expanded Merits

Allies

Resources

Contacts

Retainers

Herd

Status

Mentor

Other (_____)

Possessions

Gear (Carried)

Equipment (Owned)

Vehicles

Misc.

Vinculum

Bound To	Stage	Bound To	Stage
	-		-
	-		-
	-		-
	-		-

Haven

Location	Description

Vampire
THE REQUIEM

History

Prelude

Goals

Description

Age:
Apparent Age:
Date of Birth:
R.I.P:
Hair:
Eyes:
Race:
Nationality:
Height:
Weight:
Sex:

Visuals

Coterie Chart

Character Sketch